

I THINK YOU'RE LYING!

Players

groups of two to five players

Materials

one game sheet per group; one dice; a piece of paper; a pen/pencil

Before starting

Photocopy one game sheet for each group.

How to play

Players use the dice to select a square on the game grid. A player first rolls the dice to select a column, and again to select a row, e.g. Player 1 rolls a six and a five, which takes them to the square *If I took a gap year, I would travel around South America*. They then announce *If I took a gap year, I would travel around South America*. The other players must decide if the statement is true or false for Player 1, as in the example below.

Player 1: 'If I took a gap year, I would travel around South America.'

Player 2: 'I think you're lying.'

Player 3: 'I think you're telling the truth.'

Player 4: 'I think you're telling the truth.'

Player 1: 'I'm lying.'

How to score

Players who guess correctly whether Player 1 is lying or telling the truth win **one point**. So, in the example above, Player 2 wins **one point** and Player 3 and Player 4 don't win any points. Player 1 wins **two points** for fooling two people. Now it is Player 2's turn to roll the dice.

If the same square is landed on more than once, players must change the underlined part of the sentence each time, e.g. *If I took a gap year, I would travel around South America*. → *If I took a gap year, I would **travel around Asia***.

Play continues until the teacher calls time. The player with the most points is the winner.

Versions of the game

- **Explain:** Players must add some brief, extra information to their sentence: *If I took a gap year, I would travel around South America because I have some family there*.
- **Ask me!:** The other players can ask a question, before guessing:
Player 1: *If I took a gap year, I would travel around South America.*
Player 2: *Why?*
Player 1: *I love Latin American music.*
- **Listen!:** The player whose turn it is must hold the game sheet in their hands, so the other players have to listen to their sentence.
- **No dice?:** The player whose turn it is can turn the game sheet away from the other players and one of them can choose the numbers for him or her, or the players can simply choose their own squares each time.

Notes

This game revises a range of grammar and vocabulary from Student's Book 8, Units 1–4. The game encourages communication, and also offers students the chance to get to know each other, which is important early in the course.

This game requires students to be honest. If preferred, the teacher can instruct the students to write down their answer in secret each time, before the other players guess.

Follow-up activity

Students remember as many of the true sentences as they can and write them down.

						
	I consider myself an <u>extroverted</u> person.	I would love to do a course in <u>photography</u> .	There's plenty of green space next to <u>my house</u> .	I sometimes react bad-temperedly when I <u>lose</u> in sports.	I think I'm very knowledgeable about <u>animals</u> .	I felt <u>right</u> as <u>rain</u> <u>yesterday</u> .
	I'm optimistic about <u>my next maths test</u> .	I'm undecided about what I want to <u>study</u> at <u>university</u> .	I have never felt poorly on <u>my birthday</u> .	I would happily <u>sing</u> in front of all my school.	I break out in a sweat <u>before</u> an <u>exam</u> .	I'm stressed <u>out</u> about my immediate future.
	If I feel under the weather, I usually <u>sleep it off</u> .	I'm <u>not as sensible</u> as <u>my best friend</u> .	I would freak out if I saw a <u>rat</u> .	<u>One of my parents</u> is left-handed.	My <u>finger joints</u> go 'crack' when I push them.	I don't rely on anyone when I'm doing <u>homework</u> .
	I resat an exam <u>this month</u> .	I've got longer limbs than <u>my parents</u> .	I usually seek advice from <u>my teachers</u> .	If I were offered a job in New York, I would take it immediately.	I think that I come across as <u>shy</u> to other people.	My ideal place to live is a <u>suburb</u> .
	I often clash with <u>my dad</u> over <u>homework</u> .	There are good transport links near <u>my house</u> .	I find it hard to make up my mind about <u>what to wear</u> .	My plans for the coming <u>weekend</u> are set in stone.	I sometimes nod off while <u>watching TV</u> .	If I took a gap year, I would <u>travel</u> around <u>South America</u> .
	I would hit the roof if my laptop got damaged.	<u>My siblings and I</u> get on like a house on fire.	<u>My best friend</u> is more open-minded than me.	I <u>didn't sleep a wink</u> <u>last Saturday</u> .	I'm unsure about where I want to <u>live</u> in the future.	I am usually chattier <u>in the mornings</u> .

How to score: identify correctly when someone is lying or telling the truth = **one point**
fool someone = **one point** (for every person you fool)